



# CATCHING REST

MEDINA HADŽIĆ

ATELIÉR KLOKOČKA, ZDRÁHALOVÁ  
ÚSTAV URBANISMU  
FA ČVUT  
LS 2021



## DESIGN AREA



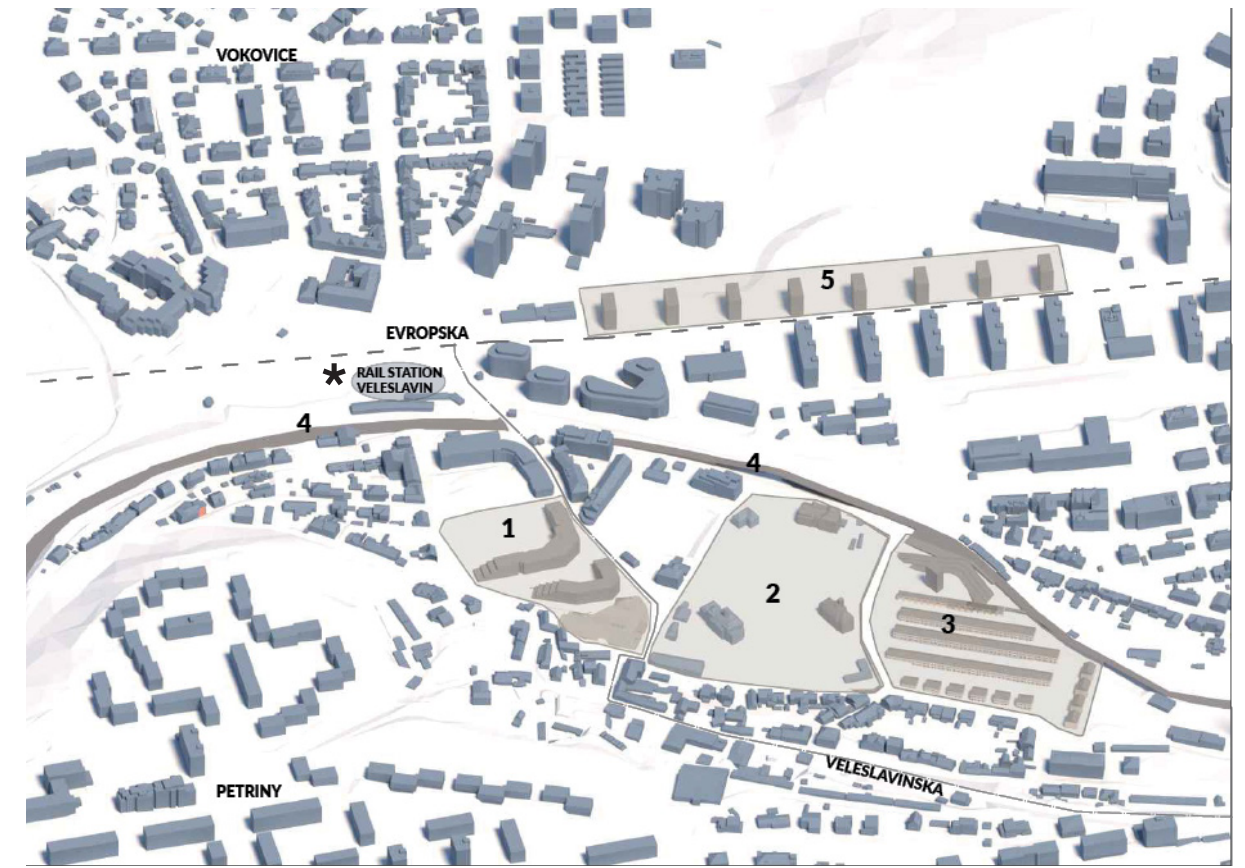
Location: Veleslavín, Prague 6, Czech Republic

### \* RAILWAY STATION DESIGN

Project of Railway station Veleslavín was a part of architecture competition that has been won by Ing.arch. Dalibor Hláváček. With that in mind that this part of Veleslavín has its future solution, it was not attempted for solutions in this project.



## CONCEPT



Catching Rest is a concept of bringing calm areas to Veleslavín compared to rushed character it has on Evropska street. Calm areas are also to bring new services to Veleslavín that are one of the core points of every neighborhood: daily-use services, recreational options and cultural offer. Evropska street has only one part with new design (no.5) with the aim to strengthen the rhythm it already possesses from previous building times. Green Line Park (No.4) is the natural barrier between two areas and new recreational option. No.1 is the location of ex-car showroom, transformed to residential block with public square on the border with area No.2 bringing daily-use services such as small shops, groceries, cafes, etc. Area no.2 is the garden of Veleslavín's Castle, this area was not really changed, the two buildings that were ruins were transformed to Cultural centre and Kindergarden, becoming a necessity with newly proposed residential areas that will increase the population of neighborhood. The cultural centre is floating outside to one part of the Area no.3 with the tribunes cascading from line park forming a view area towards the preserved concrete block of ex-powerplant to serve as an open-air cinema or other open air activities. However, area no.3 is mainly residential area consisting of individual housing with a combination of individual houses and houses in a row.

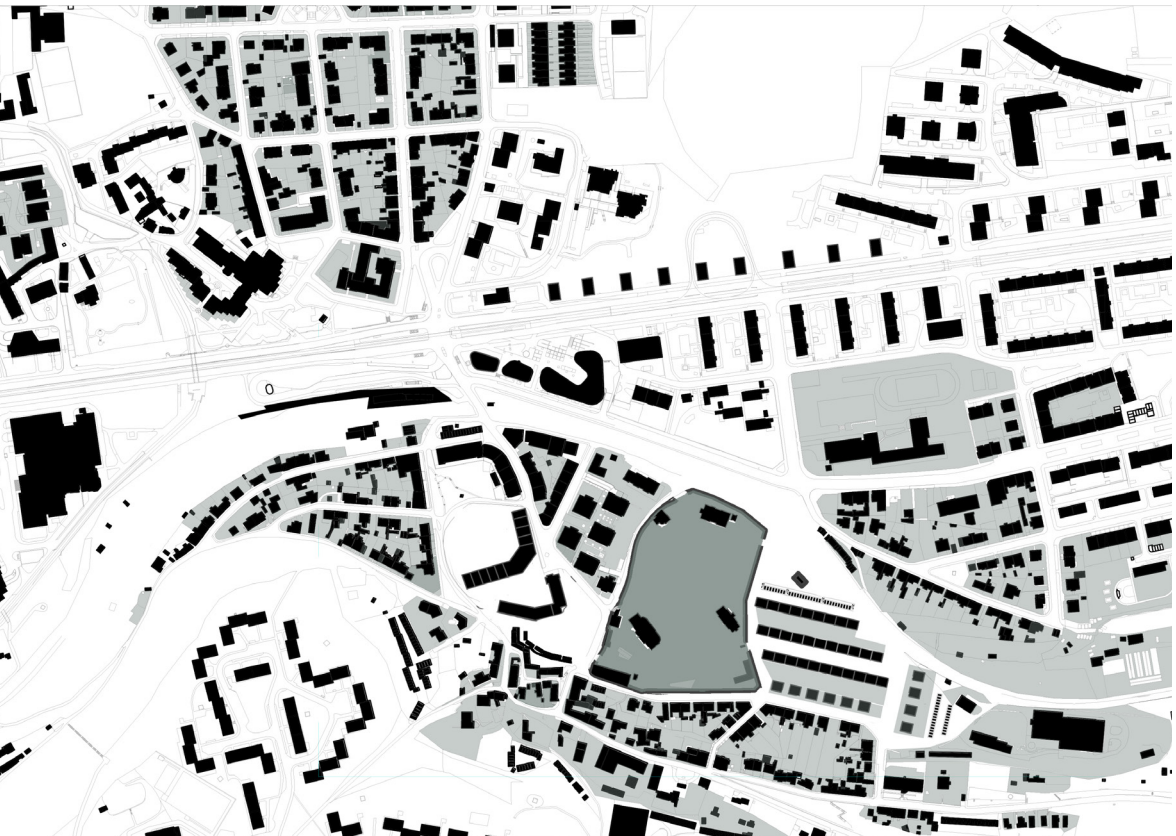


SCHWAZPLAN



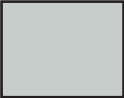


Veleslavin is complex and interesting neighborhood. There we will find a mixture of all building types. In the upper north is part of neighborhood Vokovice which is individual housing type and the same repeats in the lower southern corner of Veleslavin. Then there is socialist building style alongside main road in the middle, the industrial part in the lower south-west part. And in the centre mix of some modern unusual buildings footprint.

PUBLIC / NON-PUBLIC SPACE ANALYSIS



As already said, Veleslavin has a lot of individual housing with which naturally come individual gardens, that are here represented as non-public space, but there are other non-public areas such as area of schools and area of powerplant, and partially non-public area is of the Veleslavin's castle in the middle. Everything else including roads and areas around residential buildings is considered public areas.

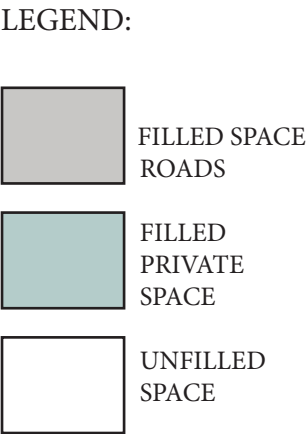
LEGEND:

	NON-PUBLIC SPACE
	PARTIALLY PUBLIC SPACE
	PUBLIC SPACE

FILLED / UNFILLED SPACE ANALYSIS



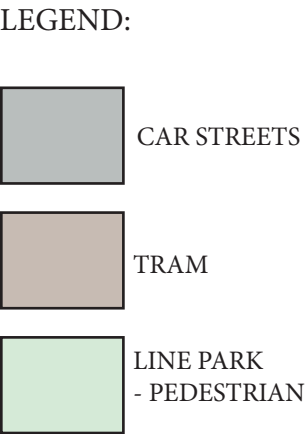
There is a lot of filled space on Veleslavin. On the scheme grey is filled by roads, streets, pavements. Green is non-public space that is considered private property and because of that we can consider it sort of filled space because it cannot be counted in the unfilled space whose function can be changed to allow building on it. White space can be considered unfilled public space.



TRAFFIC ANALYSIS



The main characteristic of traffic in Veleslavin is the main road Evropska. It is very crowded road with lots of traffic including car and trams that makes a lot of noise that influences the character of that part making you feel like you live on the highway. Contrast is the southern part below the green belt/park, that is the more quiet part of Veleslavin, with calmer streets, some that are even one-way street that can cause other kind of traffic problems such as traffic jams. There are not specifically designed pedestrian zones, except the green line park.





# GREENERY ANALYSIS



Greenery - Based on the analysis it could be told that Veleslavin has a lot of areas with greenery, but little of that greenery is actually usable for daily use or recreation. Lower, southern part are rocks covered with woods, that are not accessible. Upper big area, in the north, is also woods area not developed for recreation. Potential is in the Veleslavin's castle's garden, and newly developed areas and line park.

LEGEND:

PUBLIC GREENERY

NEW PARKS

LINE PARK - PEDESTRIAN

LIMITED TO PUBLIC GREENERY

PRIVATE GARDENS

# FUNCTIONS ANALYSIS



Functionally Veleslavin covers all grounds: residential, business, educational, industrial, recreational. However, in theory it does cover, but in reality there are a lot of things missing, mainly daily-use services such as small shops, grocery shops, cafes, cultural offer, all that has been included with new design.

LEGEND:

RESIDENTIAL

BUSINESS

LINE PARK

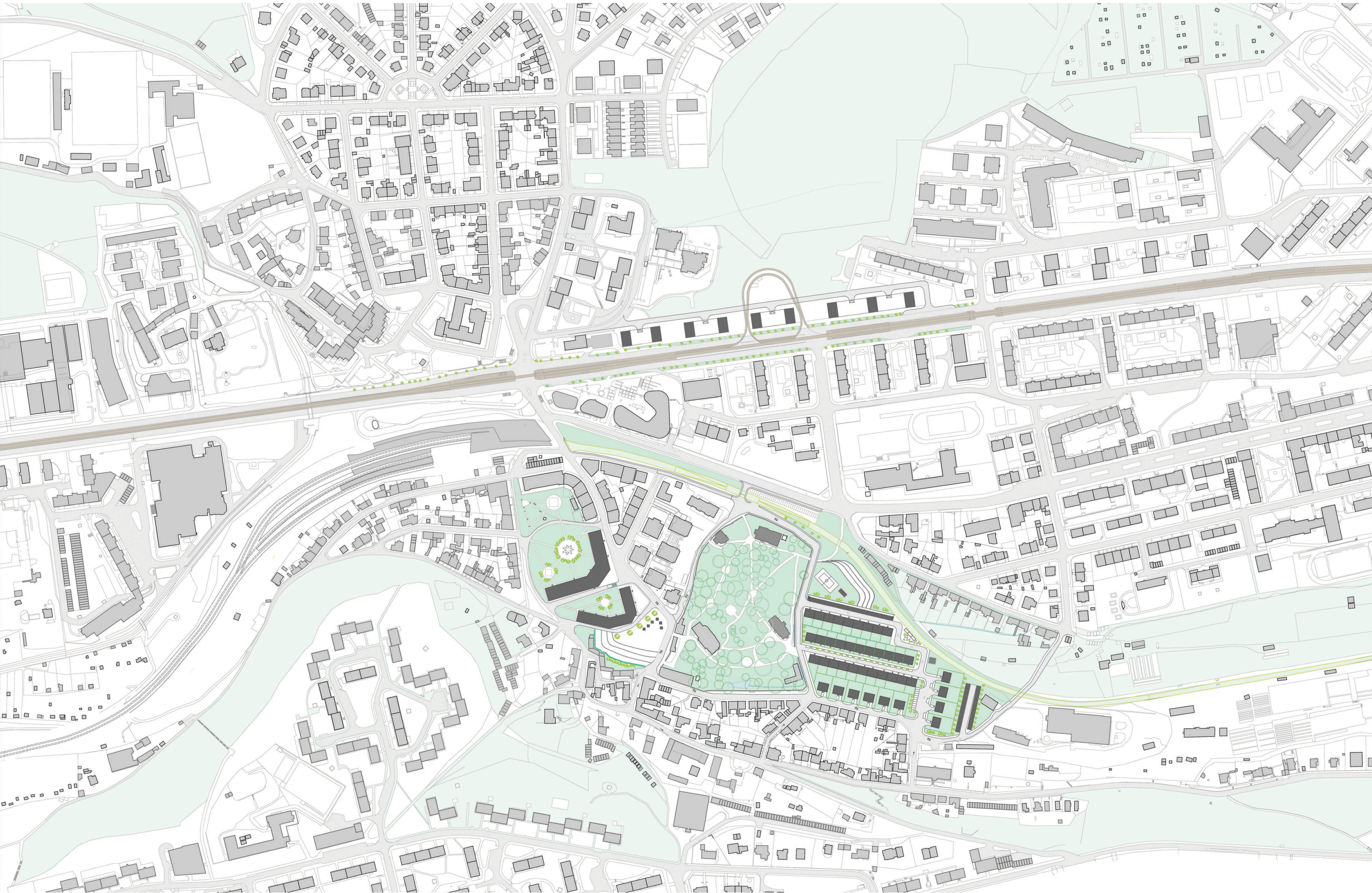
PUBLIC SQUARES

EDUCATIONAL

INDUSTRY

RAILWAY STATION



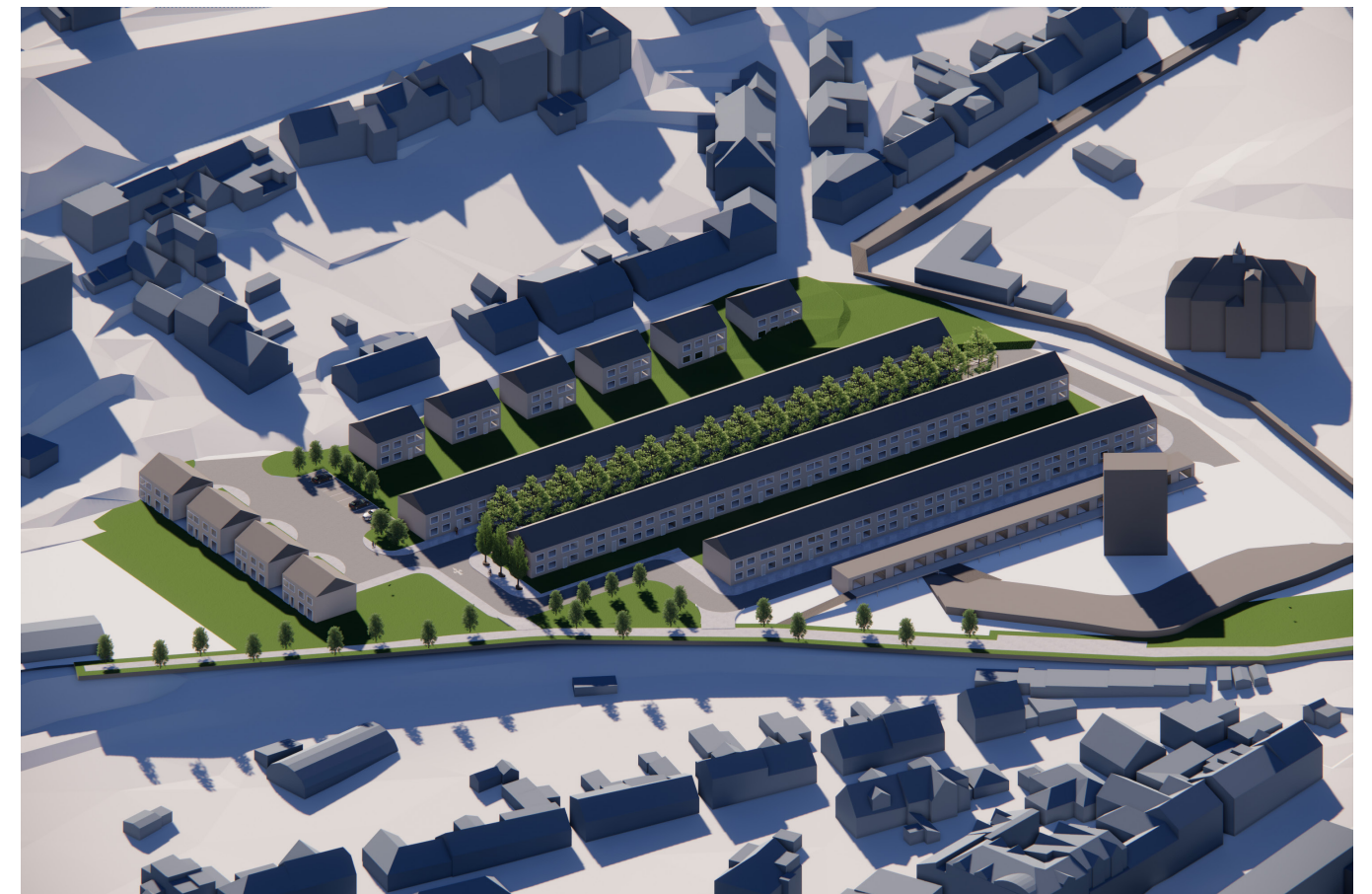
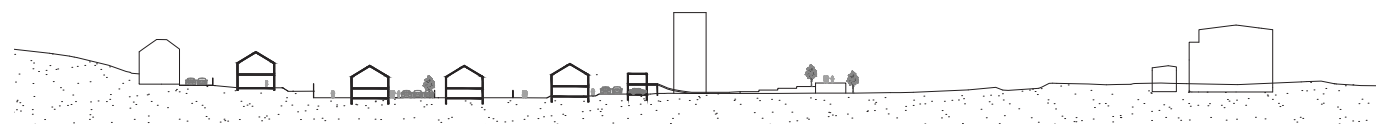
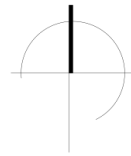








# DETAIL 1 - AREA OF EX-POWERPLANT SITUATION AND SECTION M 1: 2000



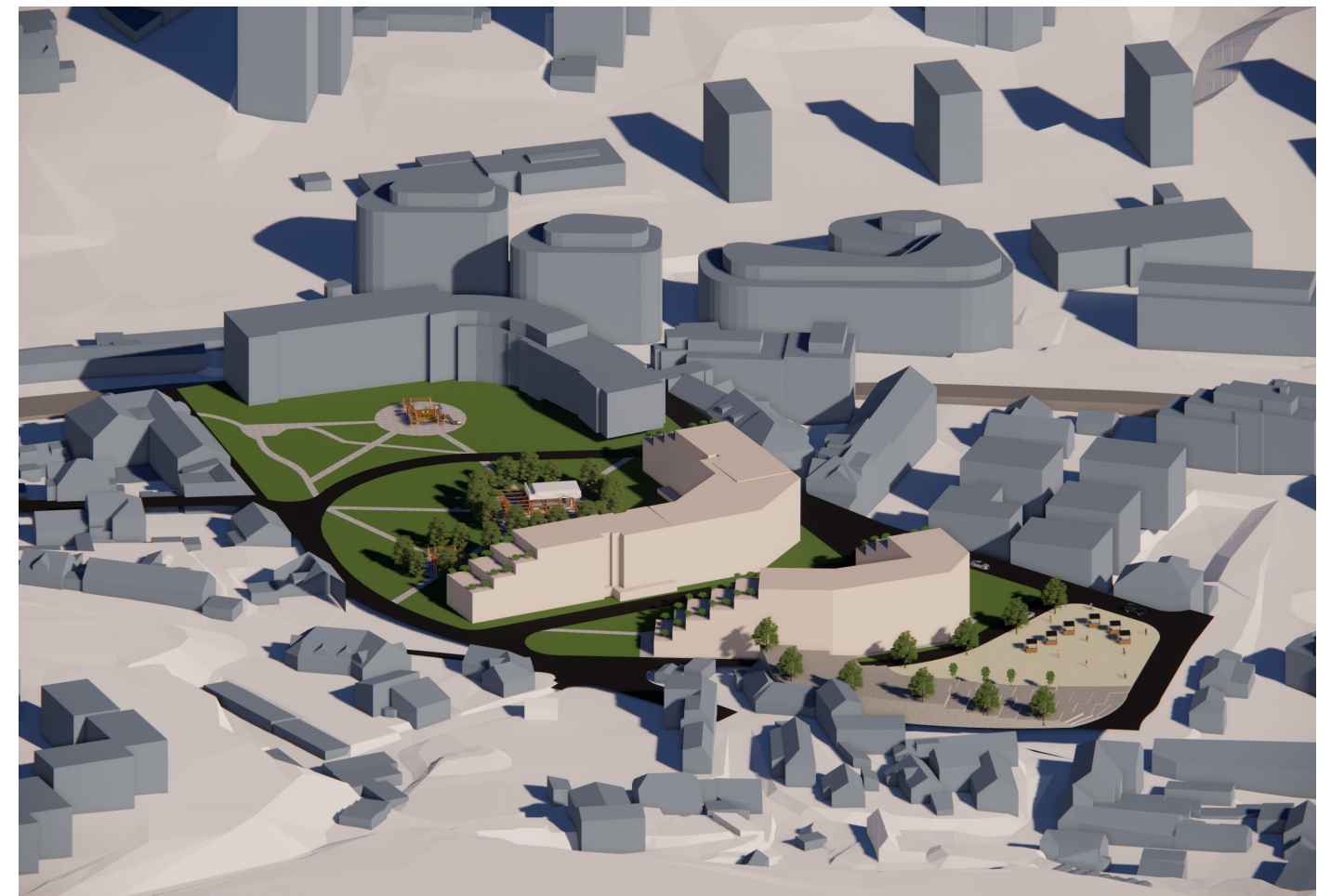
Area of ex-powerplant, on which plot, is proposed the individual housing design is probably the strongest detail of the concept Catching Rest. The calm new neighborhood with individual houses and houses in a row, and its spacious gardens fits proportionally with the oldest part of Veleslavin. As an additional calmness factor is the street design, which is Woonerf, a living street originating from Dutch-speaking countries. That means shared space between all users (pedestrians, cyclists, cars), traffic calming, and low speed limits. Upper part is a more lively part, it includes garages with workshops/studio/renting space on upper floor, and by that creating a barrier between the houses and outer part of the cultural centre.







## DETAIL 2 - AREA OF CAR SHOWROOM SITUATION AND SECTION M 1: 2000



The location of ex-car showroom, an area that brought a lot of rush and noise to the calm Veleslavin is completely transformed. Car showroom is gone, and instead of it are proposed two residential L-shaped buildings with cascading terraces. In floor height they are following its surrounding and with terraces opening to the individual housing on the south-west. The commercial ground floors are to bring the daily-use services that are very much needed in Veleslavin. In between the old and new building is created one of the calming points of Veleslavin and on the area of previous parking is formed a square, where historically was the center of Veleslavin in its beginnings. The square also has cascading tribunes following the terrain creating a pleasant seating area. The square is thought as multi-purpose area such as squares on Dejvicka, Jiřího z Poděbrad with possibility of it being open food market or seasonal markets such as Vánoční trhy.







