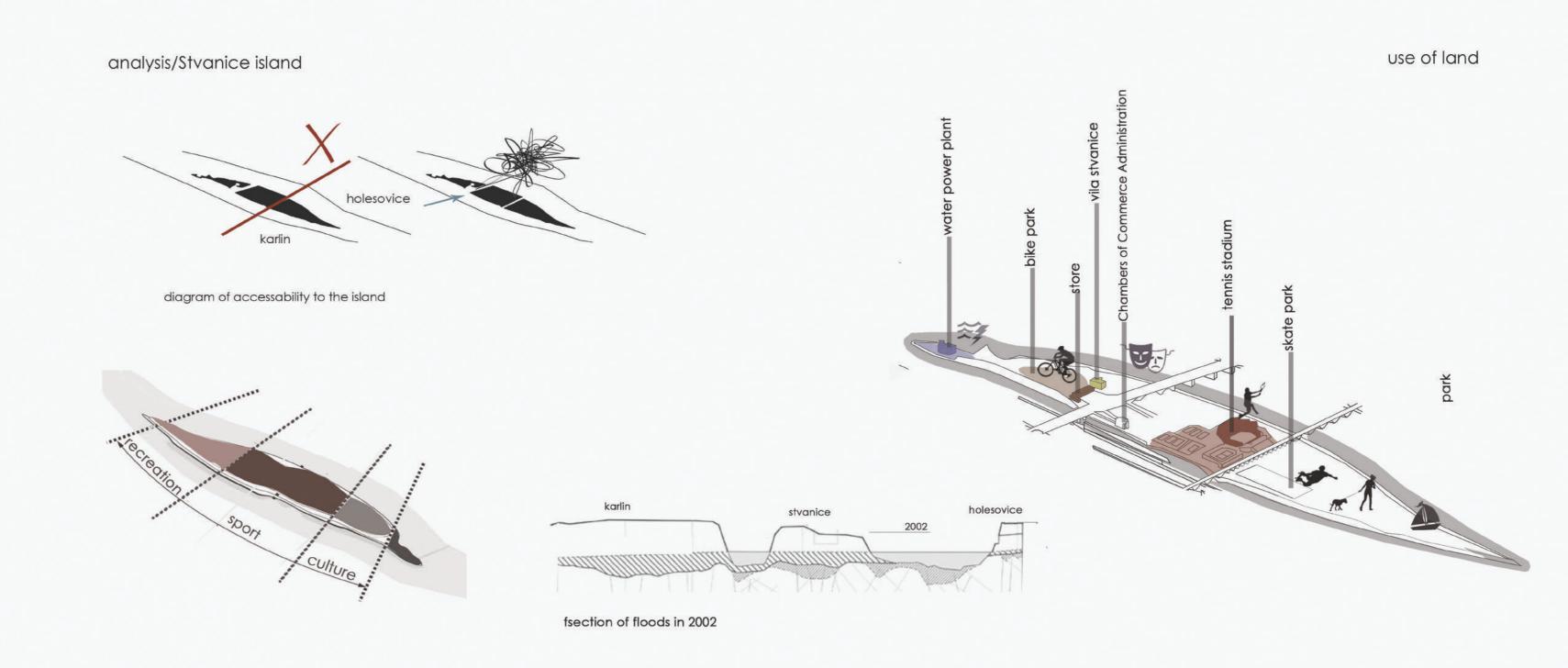




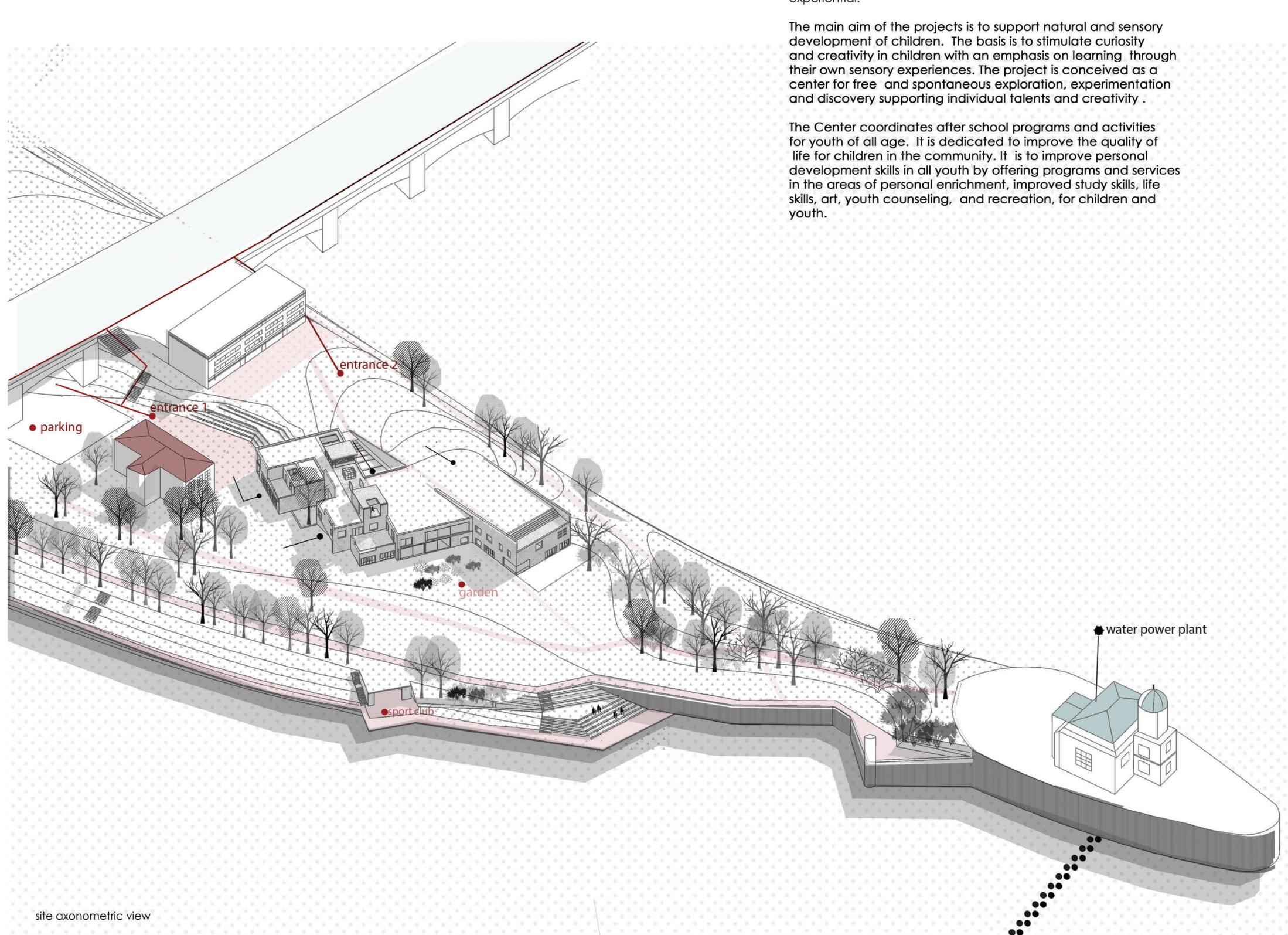
current state/ Stvanice island



## Immersive, experiental and sensory center

Architecture is the art of reconciliaion between ourselves and the world, and this mediation takes place through senses.

The master thesis focuses on exploring spaces that strengtens the existential expirience, unique and distinctive aspects of the environment. It evaluate the role of architecture in emphasising and framing the segments of the environment that are indetified as sensorial and experiential.



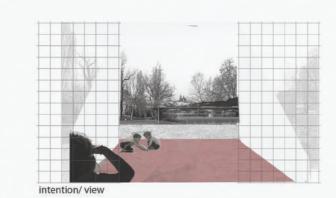
## Idea development

The design proposal of the building is  $\,$  primarly focued on 3 established  $^{\circ}$  goals.

1/The emphasiis on the characteristic view on Prague castle and waterfall (water powe plant) together with Letna park. Trough the inteior spaces and roof slope the view sequences are inviting people to discover place and intention of creating an oasis united with the island.

2/ Vila Stvanice is a protected cultural monument and place for various cultural activities. The idea is to orientate builing in order to create public space that emphasis the importance of cultural activites and create interaction between two buildings.

3/ The appoach fom Hlavkuv bridge to the island is leaving two choices. The intention is o bring people to the water trough building or to lead to the roof.

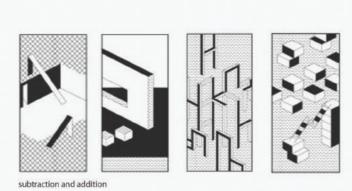


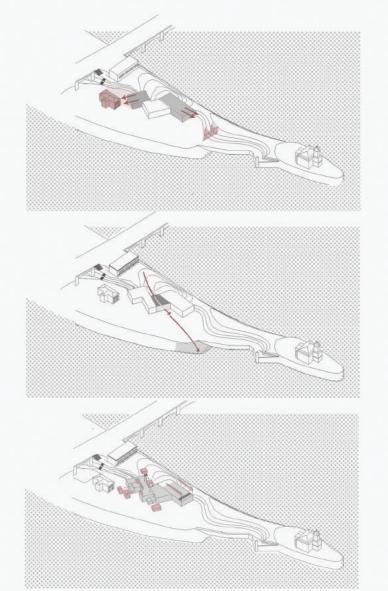












section 3-3





